

# #NoManagement - Change in Self-organizing Organization

Veli-Pekka Eloranta



@weellu

**VINCIT**









# VINCIT



Founded  
**2007**

Employees  
**180**

Managers  
**2**

Finished projects  
**300+**

## 100 % SATISFACTION GUARANTEED



Company of the year 2013  
OP-POHJOLA & KAUPPALEHTI



Best place to work  
2014 & 2015  
GREAT PLACE TO WORK



3rd Best European place to work  
2015  
GREAT PLACE TO WORK



Ruban d'Honneur 2011  
EUROPEAN BUSINESS AWARDS



# Contents

- How do we self-organize at Vincit?
- Change in self-organizing organization
- Can you lead change in self-organizing organization?
- Few words about retrospectives at Vincit

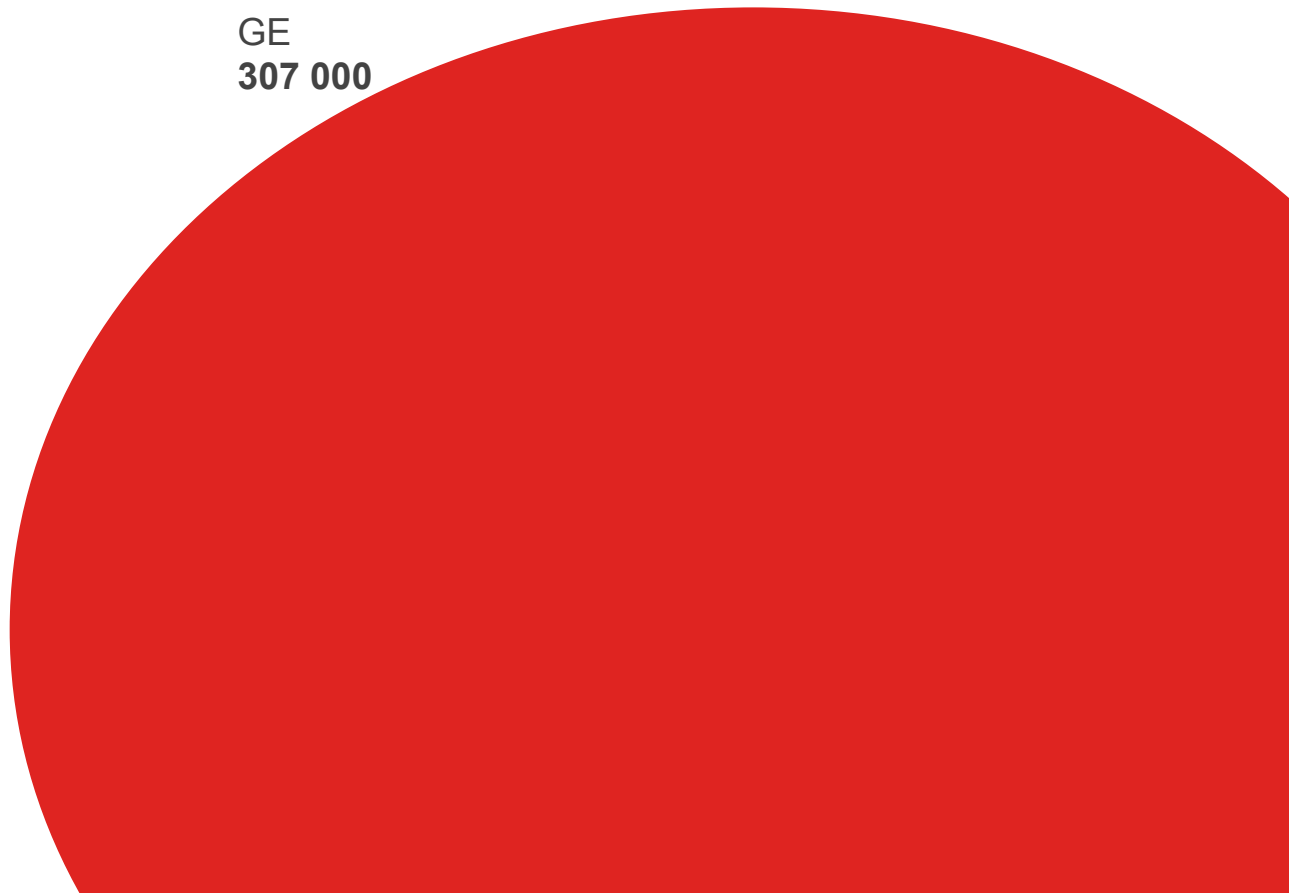


# Vincit customers

Start-up



GE  
307 000



# Vincit relies on self-organization

- Tens of projects running in parallel
- Freedom to choose tools and methods you would like to use
- No management work (or managers)
- You can get support, mentoring and coaching



[illegible][illegible][illegible][illegible]

## One dream

“Tomorrow we will have happier employees  
and customers than today.”

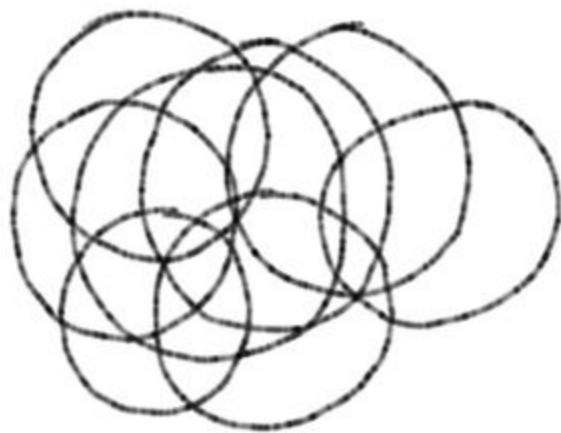




# How self-organization takes place?

- People are different
  - Amount of self-organization varies a lot
  - Not a significant factor





CULTURE



CULT



# How self-organization takes place?

- People are different
  - Amount of self-organization varies a lot
  - Not a significant factor

## Strongest factors

Environment  
Work practices



Culture





# Schein's organizational culture model

Assumptions > Values > Artifacts



# EXERCISE

Think about which factors in your company/team/project guide to self-organization and which not?

What is the smallest thing you could change?



# Self-organizing organization changes itself

Case: Code reviews





# Dawn of Gerrit code reviews

- Code reviews useful but often hard to conduct and time consuming
- In one GE project, a developer wanted try out Gerrit for faster code reviews
- **Result:** understandability of code and code quality increased
- Soon Gerrit was taken in use in other GE projects too



Going viral



# Change comes from within

- Good ideas will go viral
- **Environment** makes it more likely that new ideas emerge and spread
  - Internal instant messaging
  - Common coffee rooms / breaks
- **Work practices**
  - Low barrier to try out new things
- Others can help new ideas to spread





# **Driving change in self-organizing organization**

Case: Retrospectives



# Retrospectives

- Goal is to learn to work in a better way
- Effective tool when properly facilitated
- Previously used only at the end of projects
- **Idea:** We should use them also during the project



# VINCIT JANUARY 2015

~130 employees  
> 40 projects



# CHALLENGE

How to get 40 to 50 self-organizing project teams to realize the benefits of retrospectives?



# Traditional way

- Manager decides to include retrospectives as part of process
- Goal and metrics: 90 % of projects have retrospectives
- Quick training for project managers
- Retros become part of process, frequency is measured and possibly holding them becomes part of the rewarding model





**STEP 1: RETROSPECTIVES**

**STEP 2: ???**



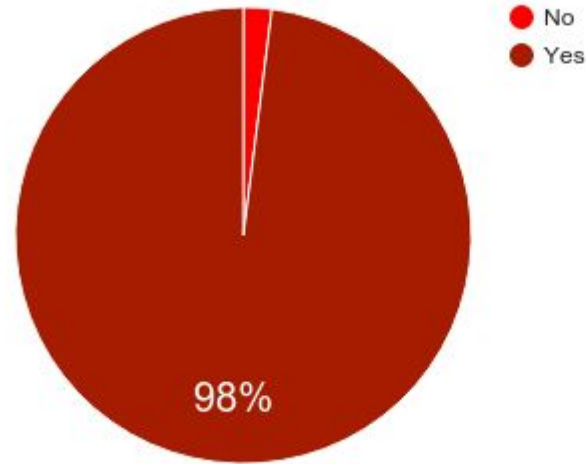
**STEP 3: PROFIT!!**

memegenerator.net



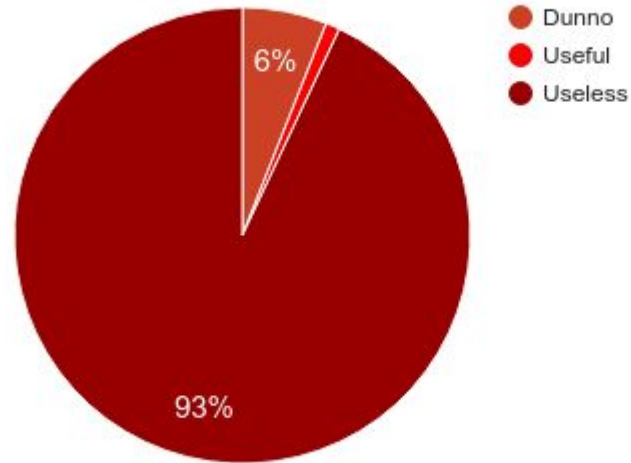
# Probable outcome

Retros used in project



# Probable outcome (cont)

Were retrospectives useful?





- What went well?



- What went well?

- ...





- What went well?
- ...
- What did go wrong?

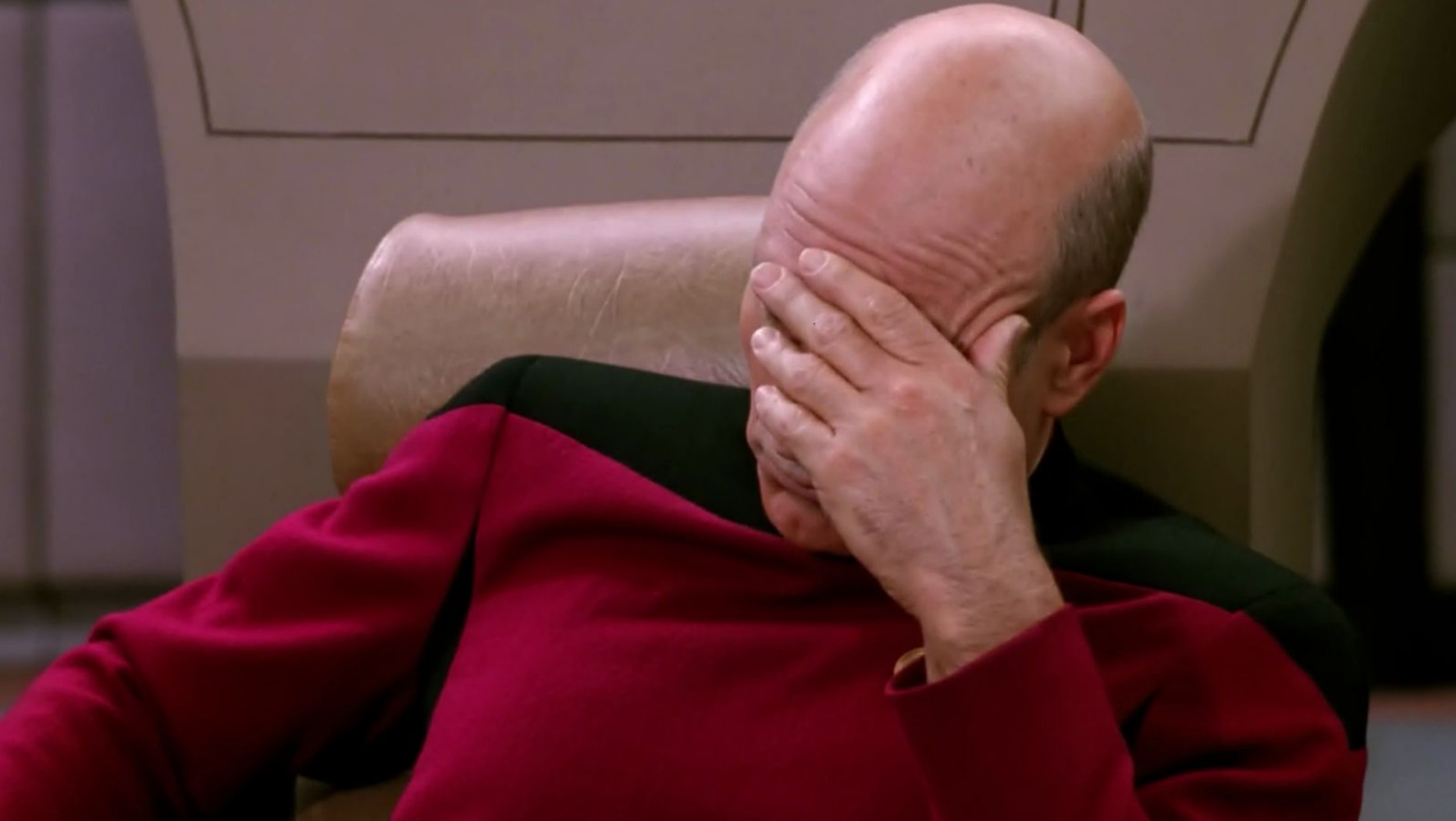






- What went well?
- ...
- What did go wrong?
- ...
- Anything you would like to change?
- ...
- Good, let's move on to next topic





# Goal and metrics

- More retrospectives or get most out of retros?
- Our goal was to improve the quality of retrospectives and facilitation skills
- Metric: Survey after 6 months
- If people get results from retros, the number of retros will also go up

*“You get what you measure”*



# Promote change from within

- Forget hierarchy and organization structure
- Top-down is not a way to go
  - If you want to retain self-organization
- Imitate the process, how ideas spread naturally in organization



# Experiment

- Retrospectives were experimented internally at Vincit
  - Feedback and learning
  - Which methods work and which not?
- Experimenting with customer
  - Encouraging feedback
    - => Proceed



# From experiment to practice

- Share the results of the experiments
- Offer yourself to run retros for other teams
- Engage enthusiasts
- Feedback





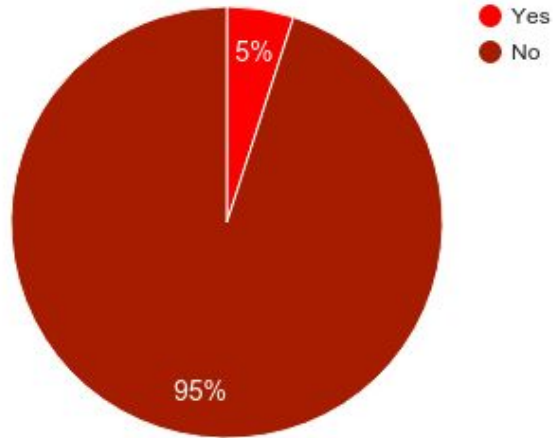
# DID WE SUCCEED?

From January 2015 to June 2015

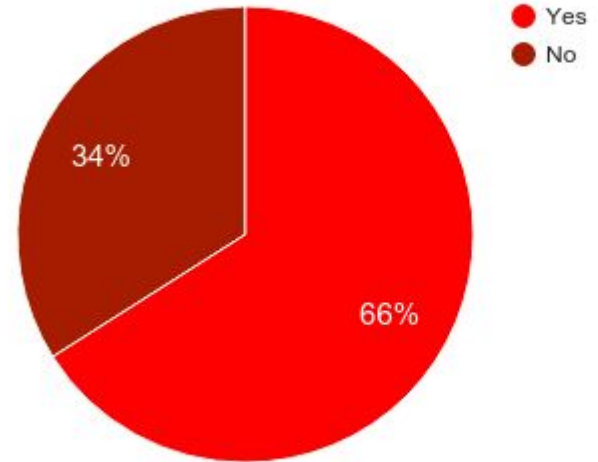


# Vincit retrospectives

January 2015

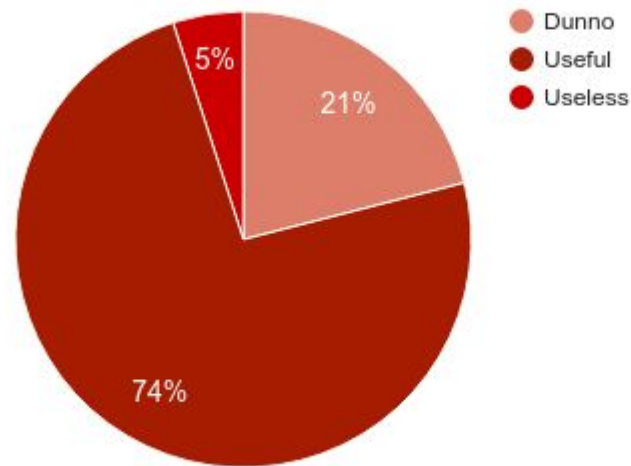


June 2015



# June 2015

**Retrospectives were useful?**



# Lessons learned

- Retros: Use facilitator who is not from the team
- Think how to spread information about retros
  - Email to everybody how retro went?
  - Coffee room discussions, instant messaging..
- Sales and design teams use retros, too
  - Even executive board
- Can be applied outside software projects, too



# Summary

- Increase self-organization by changing environment and practices
  - On team level
  - On project level
  - On company level
- Self-organizing organization improves itself
- When driving a change, follow the natural model how ideas spread in the company



# Thank you!

Veli-Pekka Eloranta  
[veli-pekka.eloranta@vincit.com](mailto:veli-pekka.eloranta@vincit.com)  
[@weellu](#)

## VINCIT