



TGA2015



Disciplined Agile Delivery for Critical System Development

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The Research Space (i)

- High Integrity Systems,
 - can be business-, mission-, or safety-critical.
 - often require certification.
- Formal methods,
 - provide a precise specification of the system.
 - with mathematical underpinning, often hidden.
 - use abstraction and stepwise development (refinement)
- Agile: a new area for us.
 - Disciplined Agile Delivery (Ambler and Lines).
 - A process goal-driven, Pick 'n' Mix approach.

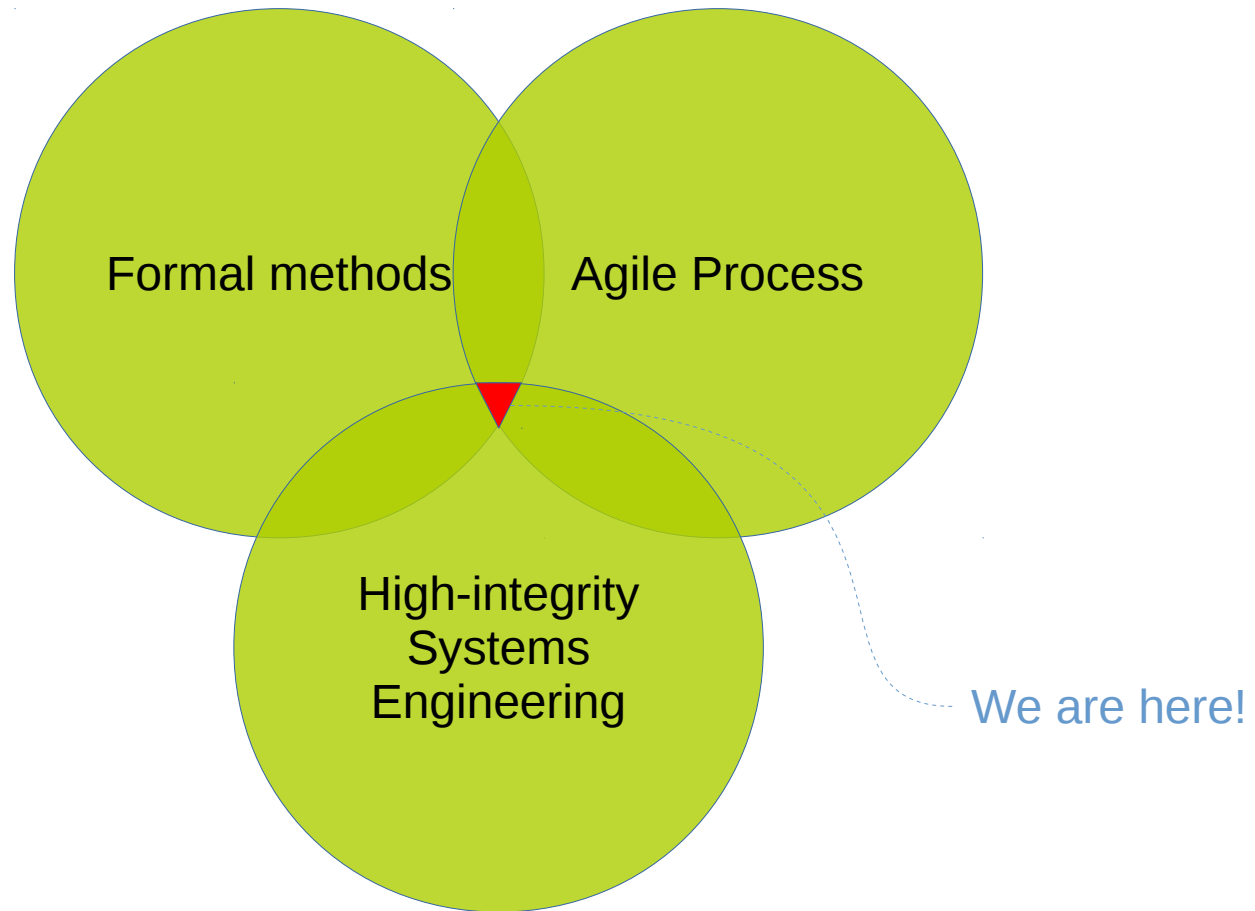
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The Research Space (ii)



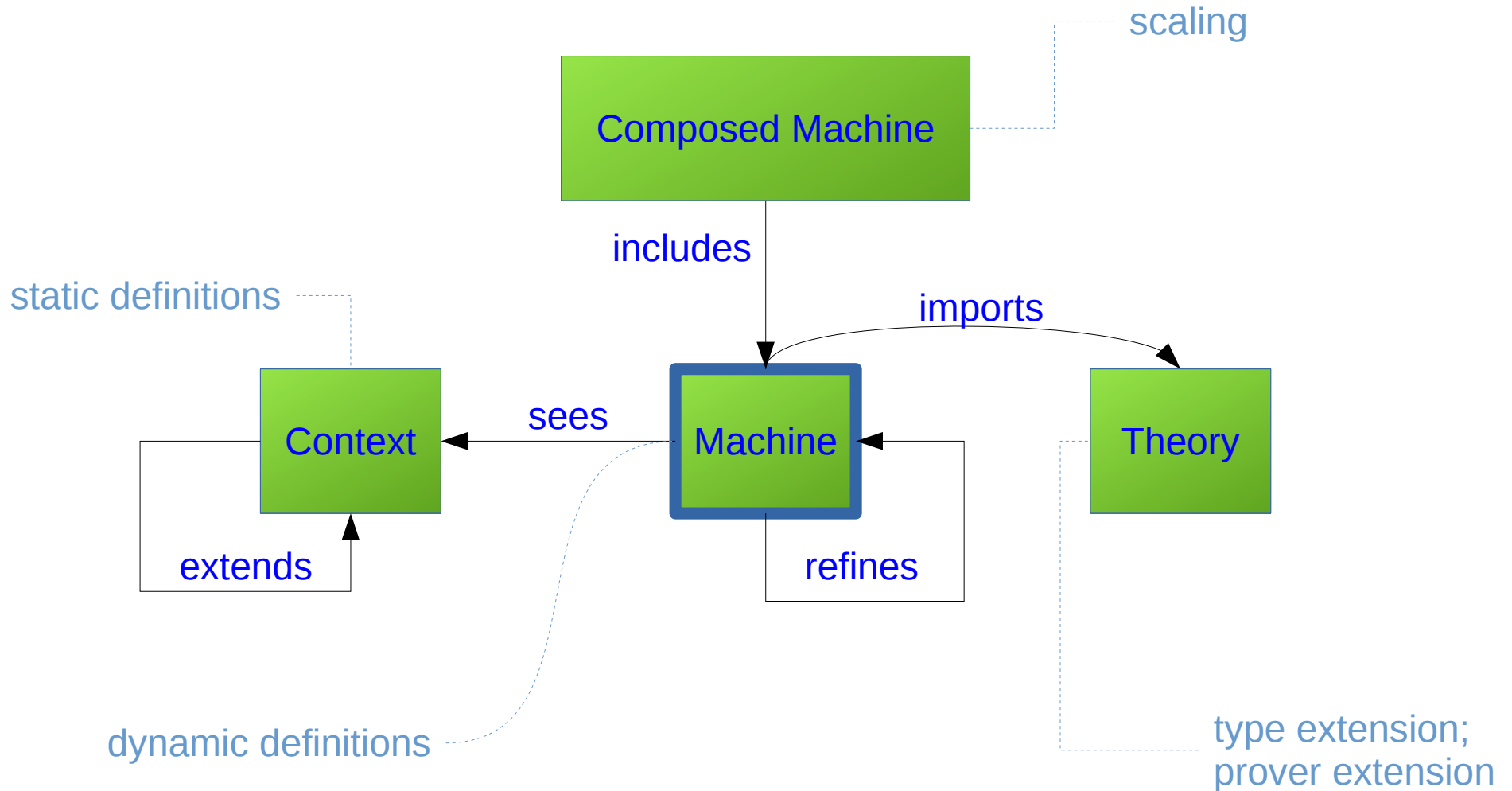
High Integrity Systems

- HI systems engineering requires,
 - more 'upfront' activities.
 - traceability of requirements (safety, functional, non-functional).
 - usually requires 'certified' deliveries.
- Use of formal methods must be justified,
 - **Event-B** is our approach.
 - models discrete systems, but used with continuous simulations.
 - but, it is just part of the engineering process.

Event-B

- Systems Modelling.
 - Specify important 'invariant' properties
 - make sure they hold as development progresses
 - Uses proof and/or model checking
- Various interfaces
 - text editor
 - class diagrams
 - state-machine diagrams
 - animations

Event-B Artefacts



Event-B Context

```
context C0
sets
  pointState
constants
  lastKnown updated
axioms
  @axml "partition(pointState, {lastKnown}, {updated})"
end
```

Event-B Machine

```
machine M0
sees
  C0
variables
pointPos
invariants
@inv1 "pointPos ∈ pointState"
events
  event INITIALISATION ordinary
  then @act1 "pointPos :∈ pointState"
  end
  event movePoint
  when @grd0_1 "pointPos = lastKnown"
  then @act0_1 "pointPos = updated"
  end
  event reset ordinary
  when @grd0_1 "pointPos = updated"
  then @act0_1 "pointPos = lastKnown"
  end
end
```

specify properties

atomic, guarded
state updates

Agile Development

- Using the **DAD Book** for meta-analysis.
- DAD,
 - has elements of Scrum, XP, Lean, etc.
 - is process goal-driven, but not prescriptive.
 - provides an adaptable, framework.
- Research Questions
 - How can agile techniques improve Event-B?
 - How can Event-B be used in an agile development?
 - How can we best use **metrics** with Event-B?

Agile Influences on HI System Development with Event-B

- The process: a lot is obvious; but may be **difficult to do**,
 - short iterations.
 - TDD with Event-B, without automatic code generation.
 - continuous integration, without automatic code generation.
- Event-B: the obvious:
 - improve refactoring.
 - already has MDD, with executable models.
 - fits into a modified iterative approach.
 - use metrics, but code might not be the main measure.
 - **improve reuse with Components.**
- New for Event-B: **Process Goals**,
 - A major part of DAD.
 - Can modelling with Event-B benefit from this – we think so!

Agile Influences on HI System Development

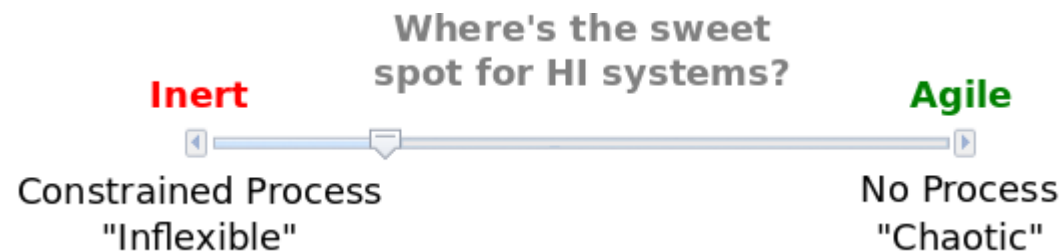
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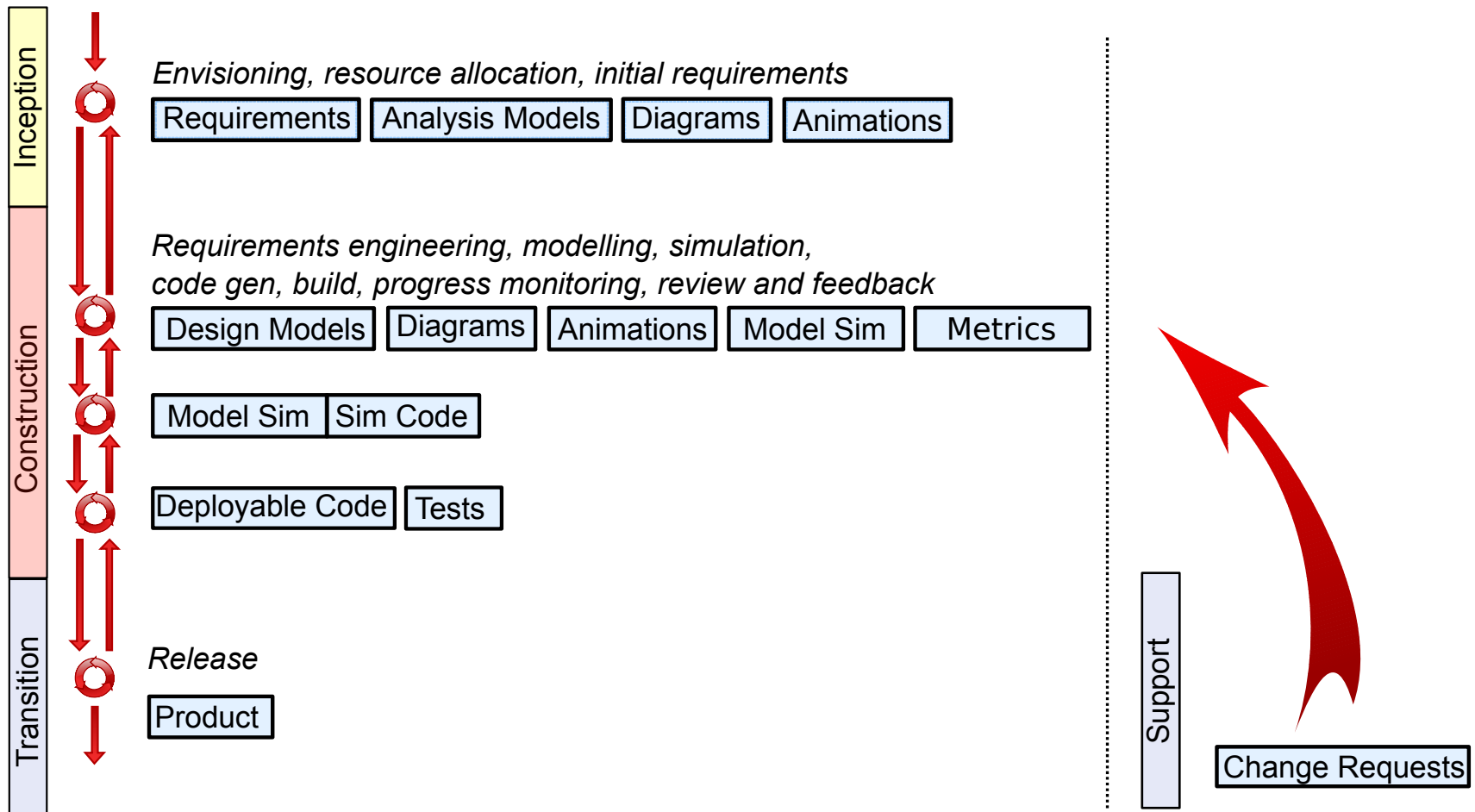
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Changing DAD, for HI Systems Development?

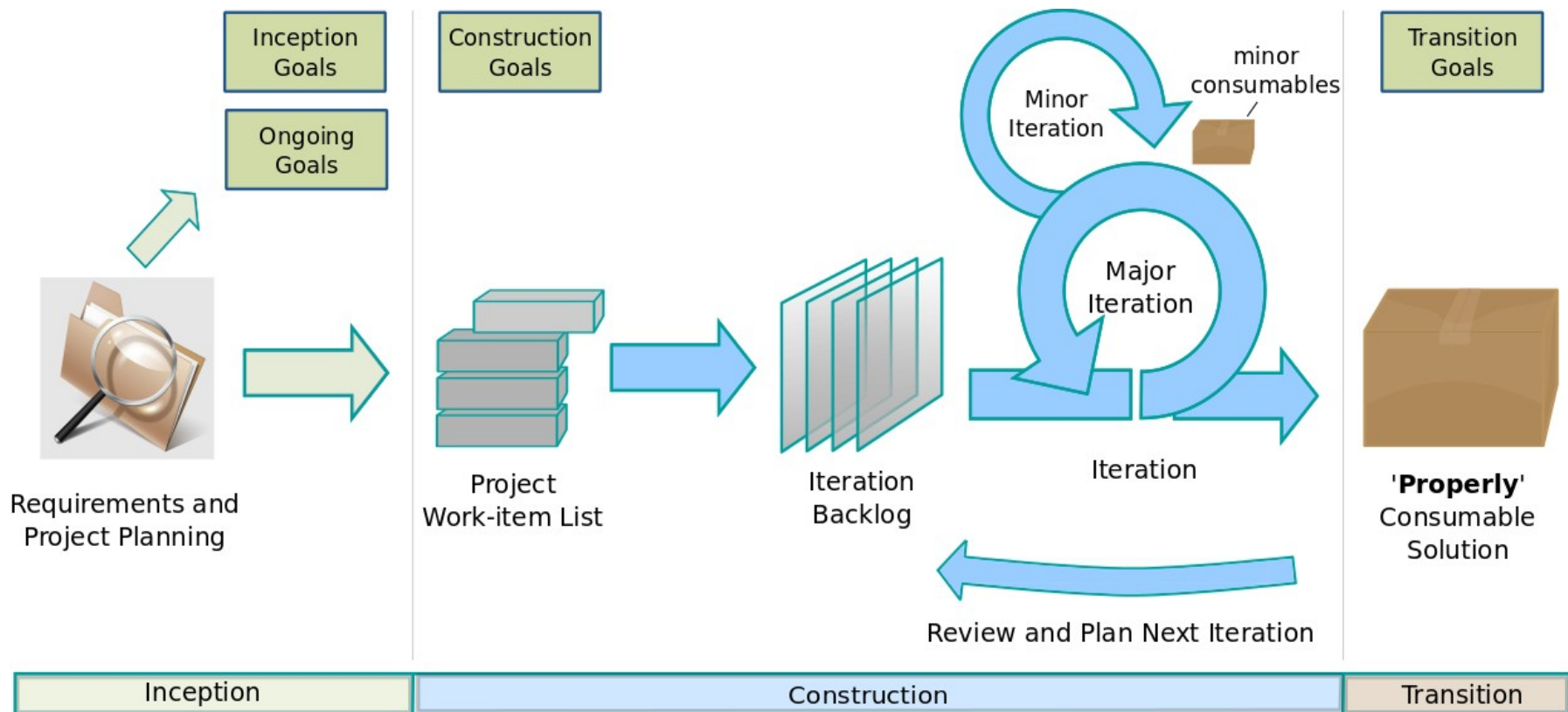
- A different view of agile,
 - but that's also true within the agile community.
 - we redefine consumable solutions.
 - We need major/minor iterations.



Event-B (Consumables) in DAD



A DAD Life-cycle Diagram



Process Goals with Event-B

- Process goal derivation,
 - Using a list of considerations (process factors).
 - extend goals for use with HI system development.
 - leads to requirement for guidelines, patterns, and components.
 - guidelines should take into account new/expert users.
 - existing guidelines and patterns are widely dispersed, can we provide linked data?
 - requires development of component library.

Finally: Agile in HI Systems Development

- Previous work -
 - R. Paige, R. Charalambous et al. (York)
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